Name

Level

## Traits

| Name | Description |
| --- | --- |
|  |  |
|  |  |

## Skills

| Name | Novice | Adept | Expert |
| --- | --- | --- | --- |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

## Health

| Current Hit Points | Maximum Hit Points |
| --- | --- |
|  |  |

# 

# Possessions

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# 

# Conditions

## Boons

| Inspired |  |
| --- | --- |
| High Ground |  |
| Damage Reduction |  |

## 

## 

## Penalties

| Asleep |  |
| --- | --- |
| Downed |  |
| Tired |  |
| Restrained |  |
| Slowed |  |
| Unbalanced |  |
| Tipsy |  |
| Wounded |  |